

Allied Time USA, Inc. 888-860-2535

www.alliedtime.com

	Icon TimeVue	TimeWolf	Amano TimeGuardian	Acroprint TimeQ Plus	Pyramid TimeTrax
FEATURES					
Maximum Number of Employees	250	100	250	250	100
Maximum Number of Supervisors	Unlimited* Single-Level *Upgrade Required	Unlimited* Custom Access Levels *Upgrade Required	Single PC Install	Unlimited Single-Level	Single PC Install
Grouping Levels	Group Employees By Department	Group Employees by Group or Department	Group Employees By Department	Group Employees By Shift (up to 12)	Group Employees By Shift (up to 3)
Basic Schedule (Same Start/Finish Times each Day)	Set by Department	Yes* *w/Scheduling Upgrade	Yes	Set by Shift* *Up to 12	Set by Shift* *Up to 3
Advanced Scheduling (Custom Start/Finish Times by Day)	No	Yes* *w/Scheduling Upgrade	Yes	No	No
Custom Round Start/Finish Times	Yes	Yes* *w/Scheduling Upgrade	Yes	Yes	No
Track Exceptions/Schedule Deviations	No	Yes* *w/Scheduling Upgrade	Yes	No	No
Can Schedule Cross Mid-Night	No	Yes* *w/Scheduling Upgrade	No	No	No
Pay Policies	Single	Unlimited	Unlimited	Single	Single
Custom Pay Rates	By Department	By Department	By Employee	No	No
Transfer Departments on Punch In	Yes	Yes	No	No	No
Overtime Levels (Weekly/Daily)	Two	Two	Two	Two	Two
Consecutive Day Overtime	No	Yes	No	Yes	Yes
Benefit Hours (SICK, VAC)	Add Manually or Accrue Automatically* *Upgrade to FULL Version	Accrue Automatically	Add Manually	Add Manually	Add Manually
Payroll Integration	ADP, QuickBooks, Paychex, Excel, CSV Text	250+ Payroll Interfaces or Excel, Pdf, CSV Text	ADP, QuickBooks, Paychex, Peachtree, Excel, CSV Text	ADP, QuickBooks, Paychex, Peachtree, Excel, CSV Text	ADP, QuickBooks, Paychex, Text File
Hardware Choices	Pin-Entry Clock (USB) Proximity Clock (TCP/IP) Hand Reader (RS-232) Hand Reader (TCP/IP)	PC-Punch Barcode (USB) Proximity Clock (TCP/IP) Fingerprint (TCP/IP) Hand Reader (TCP/IP)	Badge Swipe (USB) Badge Swipe (TCP/IP) Hand Reader (RS-232) Hand Reader (TCP/IP)	PC-Punch Proximity (TCP/IP) Fingerprint (TCP/IP)	Badge Swipe (USB) Badge Swipe (TCP/IP) Fingerprint (USB) Fingerprint (TCP/IP)